

## baseline | TECHNICAL RIDER

This is the technical rider for adelheid dance projects' 58min *baseline*.

All requirements indicated herein are the company's preferred conditions. Some elements may be renegotiated or modified as required for certain venues or for festival environments, while others are a necessity. Please be in touch with the company regarding any questions or concerns.

**This document contains four (4) pages, plus any additional attachments.**

### 1. Personnel

*Should you have any questions, please contact the following people:*

- Artistic Director and Performer: Heidi Strauss – 1-416-997-4430 – heidi@adelheid.ca
- Lighting Designer: Kaitlin Hickey – 1-647-534-5528 – hickey.kaitlin@gmail.com
- Projection & Sound Designer: Jeremy Mimmagh – 1-416-885-6825 – jeremy@mimmagh.ca

### 2. General

- There is no intermission in the work. No late-admittance or re-admittance will be permitted.
- Theatrical haze is used in the work.
- The company will require *unrestricted use* of the stage and dressing room facilities during the day of tech as well as performance, *including during lunch and dinner breaks*.
- A local Technical Director familiar with the venue and authorized to resolve technical concerns on behalf of the presenter must be made available to the company a minimum of two (2) months prior to the performance.

### 3. Stage Dimensions

- The work requires a space emptied of fixed seating no smaller than 28'x40'
- Minimum grid height is 18'-0" to accommodate projector throw (or additional projectors may be required).
- The audience remains in the space, moving locations in relationship with the work

### 4. Audience Seating

- With a capacity of 60, the work requires 20 folding chairs, and 20 stools.

### 5. Masking

- The piece is conceived for a theatre free of masking.
- If windows exist in the performance space, they must be blacked out.

### 6. Scenic Elements

- A large screen exists on one wall as a projection surface. This can be shipped, or a surface can be

supplied by the presenter.

- A wheeled cart is required for the work, as a prop and lighting source. This could be transported, or a similar version sourced.
- Where possible the audience passes through an ante-chamber with a floor covered in fake grass and lit with rope light. Strips plastic panels separate the two spaces and the audience enter and leaves the space through this area. Where possible, one other exit/entry point in the room is desired for the performer to come and go.

## 7. Flooring

- A sprung floor is required.
- A white or grey marley dance floor, provided by the presenter, is required, and must be installed prior to the company's arrival.
- Floor should be clear of any obstructions or exposed hardware.
- The floor requires a full sweep and mop prior to each performance.

## 8. Sound

- Clearcom communications will be required between the lighting, sound, and video operators, the stage manager, and backstage.
- For levels, a sound technician will be required.
- Sound and projection are operated by the stage manager from a laptop located (via sound interface) in the booth.
- A high-quality, professional public-address system is required, providing adequate sound to all seats in the house, as well as on-stage monitors for the performer. The system must include an adequately-powered subwoofer.
- One microphone (type SM58 or similar), with a boom-type microphone stand, is required (provided by the presenter). This microphone will be placed off stage left and set by the performer downstage left, on-stage.
- One wireless lav mic (type Sennheiser EW112PG3) worn by the performer. [Supplied by the company]

## 9. Lighting

It is required that the lighting plot be pre-hung prior to our arrival and that a minimum of three experienced technicians are present on our set-up days to ensure efficient focus and levels sessions.

Please note that degree requirements may change per venue. The design requires lamps that are capable of crisp, clean shutter cuts and excellent overall image. If instruments are rented, Source IV's or their equivalent are essential and clean lenses a must. House light control is required from the booth position, preferably through the console.

A lighting plot will be prepared specifically for your venue. The specific required equipment list is to be determined.

The company requires the venue to supply:

- A light grey sprung dance floor
- 1 x Hazer, JEM or equivalent, DMX controlled through the lighting console
- A computerized LX board with monitor
- Must have reset memory with sequencing and timed fades capability.
- 2 x I Cues with 36 deg ETC Source Four
- 4 x Female Edison to Male Twist Adapters
- All necessary DMX, twofers & cabling as required
- Gel as required

The Company Travels with:

- 2 lengths of rope light

The show lighting design can be achieved with the following *full space* washes using LED RGBW or conventional equivalents.

- Front Wash
- High Sides
- Back Wash
- Tops

In a situation with a series of LED washes, a *minimum* of 12, 1.2K dimmers is required.

#### 10. Additional Power Requirements

- The company will require one (1) circuit of undimmed (120VAC) power at the booth/control position, for the projection/sound laptops.
- One 120V dimmable circuit is required downstage right.

#### 11. Video

- The work makes extensive use of projection. One (1) 6000-lumen projectors are required. (Provided by the presenter)
- The projector must be hung upstage-centre, pointing down towards the stage, and able to cover area of an 19'-0" high by 24'-0" wide, or thereabouts depending on the size of the space.
- The projector will be operated from a laptop (provided by company), and run by the stage manager from a the booth. Adequate cabling between laptop and projector will be required; laptop requires thunderbolt feed.
- A second handheld projector is used and provided by the company.

#### 12. Dressing Rooms and Temperature

- The performer requires a fully equipped and lockable dressing. The dressing room should have a bathroom which includes a shower, and a mirror with lighting adequate for applying make-up.
- The technical director/stage manager and video/sound designer require a lockable room which can be used as an office for the duration of the company's residency. The room should have a desk and chair.
- Dressing rooms, wings, warm-up spaces, and the stage must all be heated to seventy-four (74) degrees Fahrenheit (23°C) for at least three (3) hours prior to rehearsal *and maintained throughout all rehearsals and performances*.

#### 13. Costumes

*All costumes provided by the company*

- The company will require access to a washer, dryer, and steamer nightly for on-going costume maintenance.
- Daily wardrobe maintenance will be required, to be supplied by the presenter.
- Silver body paint is used during the performance. This requires minor clean-up of the space, props, scenic elements and floor post-performance.

#### 14. Props

- Champagne and clear plastic cups (provided by the company)

#### 14. Hospitality

- The company requires chipped or cubed ice each day the performer is in the venue, in case of injury.
- The company requires one large, clean bath-sized towel for use by the performer.
- The company requires parking or passes adequate for two (2) regular cars for each day in the venue.

- The company requires a minimum of 4 complimentary tickets to each scheduled performance

#### 15. Standard Schedule and Crew Requirements

- A standard schedule for basic and flexible black-box theatre environments is provided below. Please discuss the schedule with the company's technical contact.
- A minimum of twenty (20) working hours (excluding meal breaks) preceding the performance is required.
- If the venue has not been prepared for the production (cleared of unnecessary elements, with lighting and seating positions set as necessary) in advance of the company's arrival, additional time will be required.
- 15-minute coffee breaks should be taken as appropriate within the schedule detailed below.

Suggested working schedule (if space is free of raked seating in advance of load-in):

##### **Day 1**

09:00 – 13:00	Dance floor install, lighting hang and circuit prep	4 technicians (minimum)
13:00 – 14:00	Lunch	
14:00 – 18:00	SND and projector install; focus & level check	4 technicians (minimum)
18:00 – 19:00	Dinner	
19:00 – 23:00	lighting focus	2 technicians (minimum)

##### **Day 2**

09:00 – 11:00	lighting levels	2 technicians (minimum)
11:00 – 12:00	sound levels	
12:00 – 1:00	touch ups all departments	2 technicians (minimum)
13:00 – 14:00	Lunch	
14:00 – 15:00	Q2Q	
15:00 – 16:00	notes/break/prep for run	
16:00 – 17:00	dress run	
17:00 – 18:00	notes	
18:00 – 19:00	Dinner	
19:00 – 20:00	Warmup and prep space for run	
20:00 – 23:00	Performance #1	